



Guide to the Anthony A. Marnell II oral history interview

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Summary Information

Repository:	University of Nevada, Las Vegas. University Libraries. Special Collections and Archives.
Creator:	Marnell, Anthony A., II
Contributor:	Building Las Vegas Oral History Project
Title:	Anthony A. Marnell II oral history interview
ID:	OH-02850
Date:	2016 September 29
Physical Description:	3 Digital Files (0.133 GB) PDF/A, MP3, JPG
Language of the Material:	English
Abstract:	Oral history interview with Anthony A. Marnell II conducted by Claytee White and Stefani Evans on September 29, 2016 for the Building Las Vegas Oral History Project. In this interview, Marnell speaks to the importance of teaching future generations about the value of work, of earning the sense of accomplishment, and of fueling one's inner spirit. He talks of the American Institute of Architects (AIA), of entrepreneurial gamesmanship, and of casino greats Bill Boyd, Jay Sarno, Cliff Perlman, Kirk Kerkorian, and Steve Wynn. He describes the evolution of Las Vegas resorts from prioritizing casino games to fine dining to night clubs and entertainment. Marnell also speaks about building and operating the Rio All-Suite Hotel and Casino.

Preferred Citation

Anthony A. Marnell II oral history interview, 2016 September 29. OH-02850. [Cite format consulted: Audio recording or Transcript.] Oral History Research Center, Special Collections and Archives, University Libraries, University of Nevada, Las Vegas. Las Vegas, Nevada.

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Scope and Contents Note

Oral history interview with Anthony A. Marnell II conducted by Claytee White and Stefani Evans on September 29, 2016 for the Building Las Vegas Oral History Project. In this interview, Marnell speaks to the importance of teaching future generations about the value of work, of earning the sense of accomplishment, and of fueling one's inner spirit. He talks of the American Institute of

Architects (AIA), of entrepreneurial gamesmanship, and of casino greats Bill Boyd, Jay Sarno, Cliff Perlman, Kirk Kerkorian, and Steve Wynn. He describes the evolution of Las Vegas resorts from prioritizing casino games to fine dining to night clubs and entertainment. Marnell also speaks about building and operating the Rio All-Suite Hotel and Casino. Digital audio, transcript, and photograph available.

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Administrative Information

Access Note

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Acquisition Note

This interview was conducted and transcribed by the Oral History Research Center (OHRC) which is part of the UNLV University Libraries Special Collections and Archives Division.

Processing Note

Interview materials were processed by UNLV Libraries Special Collections and Archives in 2016 and 2018. Miguel Dominguez wrote the collection description. Access copies were created for born-digital audio and/or transcript files.

Bound Transcript Availability

A bound transcript is available for use in UNLV Libraries Special Collections and Archives. See call number: F849.L35 M355 2016

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Names and Subjects

- Oral histories (document genres)
- Las Vegas (Nev.)
- Casinos -- Nevada -- Las Vegas -- History
- American Institute of Architects. Las Vegas Chapter
- Rio All-Suite Las Vegas Hotel & Casino